

# **Towards Verification with no False Attack of Security Protocols in First-order Logic**

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## Motivation

Successful automatic verifications of protocols in first-order logic:

- With general-purpose theorem provers (e.g., SPASS [C. Weidenbach, 1999])
- With specialized tools (e.g., ProVerif [B. Blanchet, 2001])

**Problem:** False attacks because of modeling approximations

- Known issue
- Sound approximations w.r.t. the freshness of nonces (in the case of verification for an unbounded number of sessions)
- Sound approximations w.r.t. the execution order of protocols rules (this cannot easily be fixed by encoding state information)

Our goal: Security proofs with standard theorem provers,  
discarding all false attacks,  
with termination for a bounded number of sessions

## How to Avoid False Attacks while Using Standard Theorem Provers?

<p>Our approach: Use <i>rigid variables</i> [P. Andrews, 1981]</p> <p><math>\left. \begin{array}{l} \text{our} \\ \text{result} \end{array} \right\} \begin{array}{l} + \text{ translation to first-order logic} \\ + \text{ complete and terminating resolution strategy} \end{array}</math></p>
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In first-order logic protocol models, the intruder instantiates variables:

- with the name of agents it wants to attack,
  - with made-up messages, etc.
- as many times as it wants
- ⇒ This enables construction/decomposition of arbitrary messages
- ⇒ But this also allows arbitrary replays of protocol rules!

With rigid variables:

- The intruder can still instantiate a variable with an arbitrary message
- But it has to commit to this one message

Rigidity has already been applied to verification of protocols:

- Decision procedure for rigid clauses in [DeLaune, Lin, and Lynch, LPAR 2007]

## Outline

1. **False attacks in first-order logic models of protocols**
2. Rigid variables to avoid false attacks
3. Rigid resolution implemented with standard techniques

# First-order Model of Protocols

## *The Intruder Model*

Logical formulation of Dolev-Yao:

- Function symbols to build messages:  $\langle \cdot, \cdot \rangle$ ,  $[\cdot]$ . (sym. encr.), *etc.*
- A predicate “ $I$ ” to model the knowledge of the intruder
- Deduction rules for the intruder:

$$\text{Pairing/projections} \begin{cases} \forall x,y. I(x) \wedge I(y) \rightarrow I(\langle x, y \rangle) \\ \forall x,y. I(\langle x, y \rangle) \rightarrow I(x) \end{cases}$$

$$\text{Symetric encryption} \begin{cases} \forall x,y. I(x) \wedge I(y) \rightarrow I([x]_y) \\ \forall x,y. I([x]_y) \wedge I(y) \rightarrow I(x) \end{cases}$$

*etc.*

## First-order Model of a Sample Protocol (1/3)

In Alice-and-Bob notation:

$$\begin{array}{l} A \rightarrow B : [A, N_0]_{K_{AB}} \\ B \rightarrow A : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B : N_1 \end{array}$$

Is  $N_1 \oplus N_2$  kept secret?

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The same as a set of rules:

$$\text{A's role) } \mid \quad \rightarrow I \left( [A, N_0]_{K(A,B)} \right)$$

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The same as a set of rules:

$$\begin{array}{l} \text{A's role)} \quad \left| \quad \rightarrow I \left( [A, N_0]_{K(A,B)} \right) \right. \\ \text{B's role)} \quad \left| \quad I \left( [A, x]_{K(A,B)} \right) \rightarrow I \left( [B, x, N_1]_{K(A,B)}, [B, x, N_2]_{K(A,B)} \right) \right. \end{array}$$



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The same as a set of rules:

A's role)	$\rightarrow I([A, N_0]_{K(A,B)})$
B's role)	$I([A, x]_{K(A,B)}) \rightarrow I([B, x, N_1]_{K(A,B)}, [B, x, N_2]_{K(A,B)})$
A's role)	$I([B, N_0, y]_{K(A,B)}, [B, N_0, z]_{K(A,B)}) \rightarrow I(y)$

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The same as a set of rules:

$$\begin{array}{l|l} \text{A's role)} & \rightarrow I([A, N_0]_{K(A,B)}) \\ \text{B's role)} & I([A, x]_{K(A,B)}) \rightarrow I([B, x, N_1]_{K(A,B)}, [B, x, N_2]_{K(A,B)}) \\ \text{A's role)} & I([B, N_0, y]_{K(A,B)}, [B, N_0, z]_{K(A,B)}) \rightarrow I(y) \end{array}$$

Proof *ab absurdo* by assuming  $\neg I(N_1, N_2)$

## First-order Model of a Sample Protocol (2/3)

In Alice-and-Bob notation:

$$\begin{array}{l} A \rightarrow B : [A, N_0]_{K_{AB}} \\ B \rightarrow A : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B : N_1 \end{array}$$

Is  $N_1 \oplus N_2$  kept secret?

---

The same as a set of rules:

*(generalization: the names of agents are replaced with variables)*

$$\begin{array}{l} \text{A's role) } \mid I(a) \wedge I(b) \rightarrow I([a, N_0]_{K(a,b)}) \\ \text{B's role) } \mid I([a, x]_{K(a,b)}) \rightarrow I([b, x, N_1]_{K(a,b)}, [b, x, N_2]_{K(a,b)}) \\ \text{A's role) } \mid I([b, N_0, y]_{K(a,b)}, [b, N_0, z]_{K(a,b)}) \rightarrow I(y) \end{array}$$

Proof *ab absurdo* by assuming  $\neg I(N_1, N_2)$

## First-order Model of a Sample Protocol (3/3)

In Alice-and-Bob notation:

$$\begin{array}{l} A \rightarrow B : [A, N_0]_{K_{AB}} \\ B \rightarrow A : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B : N_1 \end{array}$$

Is  $N_1 \oplus N_2$  kept secret?

---

The same as a set of rules:

(*approximation: freshness of nonces abstracted with dependencies*)

$$\text{A's role) } \left| I(a) \wedge I(b) \rightarrow I([a, N_0(a, b)]_{K(a, b)}) \right.$$

$$\text{B's role) } \left| I([a, x]_{K(a, b)}) \rightarrow I([b, x, N_1(a, x, b)]_{K(a, b)}, [b, x, N_2(a, x, b)]_{K(a, b)}) \right.$$

$$\text{A's role) } \left| I([b, N_0(a, b), y]_{K(a, b)}, [b, N_0(a, b), z]_{K(a, b)}) \rightarrow I(y) \right.$$

Proof *ab absurdo* by assuming  $\neg I(N_1(a, i, b), N_2(a, i, b))$

## Tentative Verification of our Sample Protocol

In ProVerif:

```
pred I/1 elimVar,decompData. fun senc/2.
query I:(N1[a,i,b],N2[a,i,b]). reduc
(***) the intruder (***)
I:x & I:y          -> I:senc(x,y)      ;
I:x & I:senc(y, x) -> I:y              ;
(***) the protocol (***)
I:a & I:b          -> I:senc((a,N0[a,b]), K[a,b])      ; (* rule 1 *)
I:senc((a,x), K[a,b]) -> I:(senc((b,x,N1[a,x,b]),K[a,b]), K[a,b]) ; (* rule 2 *)
                        senc((b,x,N2[a,x,b]),K[a,b])) ;
I:(senc((b,N0[a,b],y),K[a,b]),senc((b,N0[a,b],z),K[a,b])) (* rule 3 *)
-> I:y
.
```

A potential attack is found by applying, in this order:

(\* rule 1 \*), (\* rule 2 \*), (\* rule 3 \*), and... (\* rule 3 \*)!

This is a false attack!

(\* rule 3 \*) has been played twice in the same session

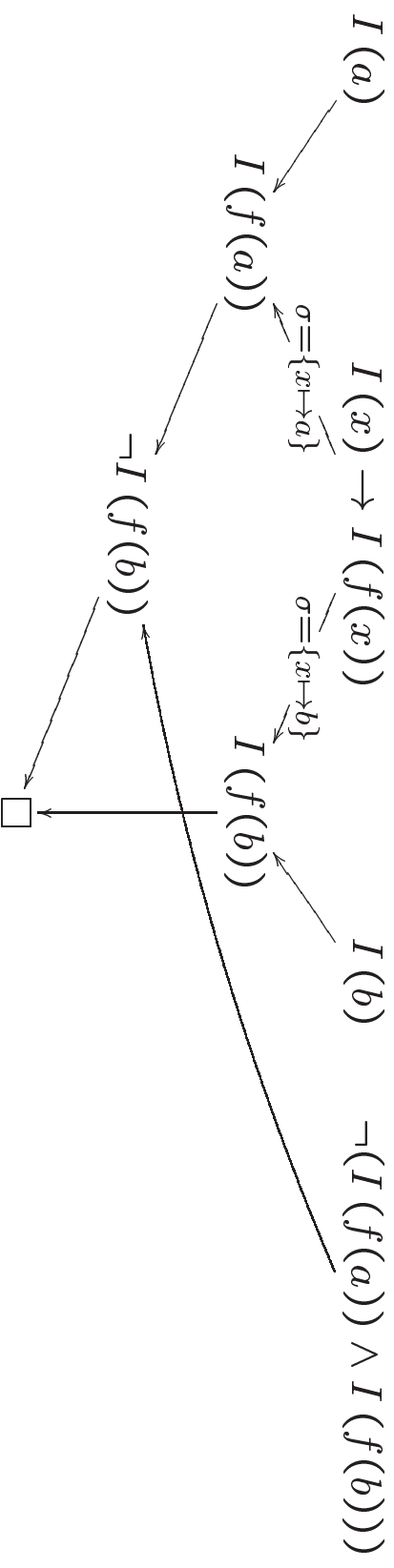
## Outline

1. False attacks in first-order logic models of protocols
2. **Rigid variables to avoid false attacks**
3. Rigid resolution implemented with standard techniques

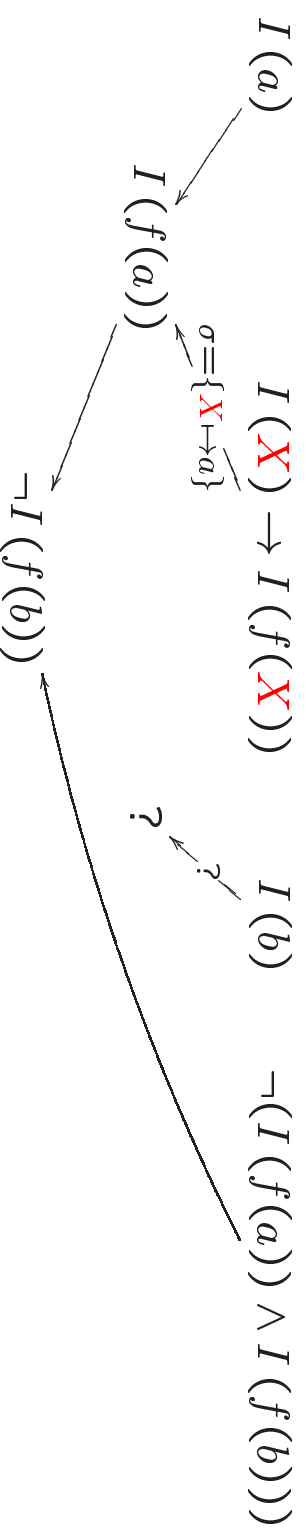
## Flexible Variables vs. Rigid Variables

Consider  $\forall x. \{I(a), I(x) \rightarrow I(f(x)), I(b), \neg(I(f(a)) \wedge I(f(b)))\}$

- With flexible variables:  $\square$  derivable



- With rigid variables:  $\square$  not derivable



## Our Sample Protocol with Rigid Variables

Our sample protocol in first-order logic:

$$\begin{aligned}
 & \rightarrow I \left( [A, N_0]_{K_{AB}} \right) \\
 & \rightarrow I \left( \langle [B, x, N_1]_{K_{AB}}, [B, x, N_2]_{K_{AB}} \rangle \right) \\
 I \left( \langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle \right) & \rightarrow I (y) \\
 I \left( \langle N_1, N_2 \rangle \right) & \rightarrow
 \end{aligned}$$

Just replace flexible variables with rigid variables:

$$\begin{aligned}
 & \rightarrow I \left( [A, N_0]_{K_{AB}} \right) \\
 & \rightarrow I \left( \langle [B, X, N_1]_{K_{AB}}, [B, X, N_2]_{K_{AB}} \rangle \right) \\
 I \left( \langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle \right) & \rightarrow I (Y) \\
 I \left( \langle N_1, N_2 \rangle \right) & \rightarrow
 \end{aligned}$$

$\Rightarrow$  The 3<sup>rd</sup> rule cannot be played twice anymore

$\Rightarrow$  The previous false attack has disappeared



## Difficulty in Implementing Rigid Resolution

Direct implementation of rigid resolution requires backtracking (hence the complications in [Delaune, Lin, and Lynch, LPAR 2007])

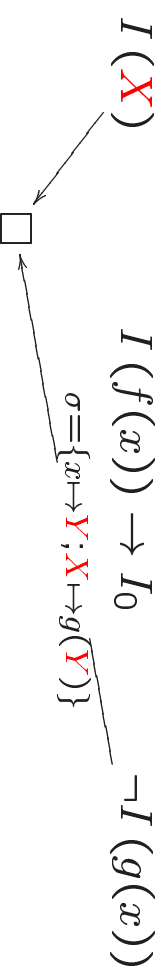
Consider  $\{I(X), I(f(x)) \rightarrow I_0, \neg I(g(x))\}$

- 1st tentative: we cannot conclude



$X$  has been assigned a  $f$ -headed term and  $I(X)$  cannot be used anymore,  $\Rightarrow$  backtracking required

- 2nd tentative: we can conclude



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## Translation to First-order Logic

Idea: Replace rigid variables with flexible ones and prepend a vector of these flexible variables in  $I$

E.g.: 3 rigid variables  $X, Y, Z$  in

$$\begin{array}{l}
 \rightarrow I([A, N_0]_{K_{AB}}) \\
 \rightarrow I(\langle [B, X, N_1]_{K_{AB}}, [B, X, N_2]_{K_{AB}} \rangle) \\
 \rightarrow I(Y) \\
 \rightarrow I(\langle N_1, N_2 \rangle) \\
 \rightarrow I(x) \wedge I(y) \\
 \rightarrow I(\langle x, y \rangle) \\
 \rightarrow I(x) \\
 \dots
 \end{array}$$

become 3 flexible variables  $x, y, z$  and a vector  $x, y, z$  in

$$\begin{array}{l}
 \rightarrow I(x, y, z, [A, N_0]_{K_{AB}}) \\
 \rightarrow I(x, y, z, \langle [B, x, N_1]_{K_{AB}}, [B, x, N_2]_{K_{AB}} \rangle) \\
 \rightarrow I(x, y, z, y) \\
 \rightarrow I(x, y, z, \langle N_1, N_2 \rangle) \\
 \rightarrow I(x, y, z, x') \wedge I(x, y, z, y') \\
 \rightarrow I(x, y, z, x') \\
 \dots
 \end{array}$$

Theorem: Both problems are equivalent w.r.t. satisfiability

# A Decidable Fragment of First-order Logic

## Overview

- Rules with atoms of the form  $I(\bar{x}, t)$  such as:

protocol rules:  $I(\bar{x}, s) \rightarrow I(\bar{x}, t)$  with  $\text{Var}(t) \subseteq \text{Var}(s) \subseteq \bar{x}$

intruder rules:  $I(\bar{x}, y_0), \dots, I(\bar{x}, y_{n-1}) \rightarrow I(\bar{x}, f(y_0, \dots, y_{n-1}))$   
with  $\bar{x} \cap \{y_0, \dots, y_{n-1}\} = \emptyset$

- Resolution with free selection for Horn clauses:

$$\frac{C \rightarrow A \quad A', C'' \rightarrow C'}{C \rightarrow C'}$$

with  $A$  and  $A'$  subterm-maximal atoms (preferentially negative)  
whose rightmost term is not a variable

- Elimination of redundant clauses

Theorem: The above strategy is complete and terminating

## Mechanized Illustration (1/3)

One session of our sample protocol with rigid variables ( $\textcircled{x}$ ,  $\textcircled{y}$ ,  $\textcircled{z}$ ):

```

~ I[m] \ / ~ I[k] \ / I[senc{m,k}] //
~ I[senc{m,k}] \ / ~ I[k] \ / I[m] //
~ I[m] \ / ~ I[k] \ / I[pair{m,k}] //
~ I[m] \ / ~ I[k] \ / ~ I[1] \ / I[triple{m,k,1}] //
~ I[pair{m,k}] \ / I[m] //
~ I[pair{m,k}] \ / I[k] //
~ I[triple{m,k,1}] \ / I[m] //
~ I[triple{m,k,1}] \ / I[k] //
~ I[triple{m,k,1}] \ / I[1] //
--
/**** I([A, N0]KAB) ****/
-> I[senc{pair{A,  $\textcircled{x}$ }, %KAB}] /\

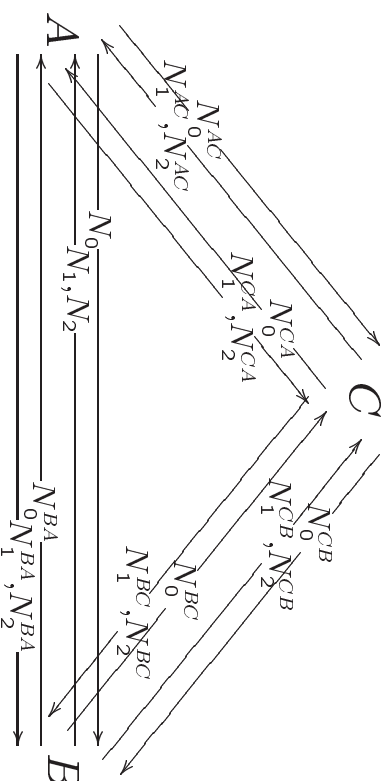
/**** I([A, X]KAB) -> I([B, X, N1]KAB, [B, X, N2]KAB) ****/
I[senc{pair{A,  $\textcircled{x}$ }, %KAB}] ->
    I[pair{senc{triple{B,  $\textcircled{x}$ , %N1}, %KAB}, senc{triple{B,  $\textcircled{x}$ , %N2}, %KAB}}] /\

/**** I([B, N0, Y]KAB, [B, N0, Z]KAB) -> I(Y) ****/
I[pair{senc{triple{B, %N0,  $\textcircled{y}$ }, %KAB}, senc{triple{B, %N0,  $\textcircled{z}$ }, %KAB}}] -> I[ $\textcircled{y}$ ]
--
/**** ~I(N1, N2) ****/
~ I[pair{N1{ }, N2{ }}]

```

## Mechanized Illustration (2/3)

With two honest agents A,B and one corrupted agent C:



```

/** the attacker knows the keys of the corrupted agent:  $I(K_{BC}) \wedge I(K_{AC})$  */
I[KBC{}] \ I[KAC{}]
--
/** session A  $\rightarrow$  B */
A := A{}, NO := NO{}, KAB := KAB{}; B := B{}, N1 := N1{}, N2 := N2{};
/** session B  $\rightarrow$  A */
A := B{}, NO := NOBA{}, KAB := KAB{}; B := A{}, N1 := N1BA{}, N2 := N2BA{};
/** session A  $\rightarrow$  C */
A := C{}, NO := NOAC{}, KAB := KAC{}; B := C{}, N1 := N1AC{}, N2 := N2AC{};
/** session C  $\rightarrow$  A */
A := C{}, NO := NOCA{}, KAB := KAC{}; B := A{}, N1 := N1CA{}, N2 := N2CA{};
/** session B  $\rightarrow$  C */
A := B{}, NO := NOBC{}, KAB := KBC{}; B := C{}, N1 := N1BC{}, N2 := N2BC{};
/** session C  $\rightarrow$  B */
A := C{}, NO := NOCB{}, KAB := KBC{}; B := B{}, N1 := N1CB{}, N2 := N2CB{};

```

## Mechanized Illustration (3/3)

Results obtained with a home-made theorem prover\*

Resolution on our sample protocol (6-sessions case):

- Does not terminate with traditional strategies (standard binary resolution, positive, ordered with subterm and lpo)
- Terminates with our strategy (after working off approx. 200 clauses)

Other results:

- Insecurity of Otway Rees, Needham-Schroeder public key
- Security of Yahalom, Lowe-Needham-Schroeder public key
- etc.

\*around 2000 lines of OCaml

## Conclusion

- Useful observation (the translation rigid  $\rightarrow$  flexible) for encoding the problem of security for a bounded number of sessions:
- It leads to decidable fragments of first-order logic
  - It extends to public-key encryption
  - Adding parameters for ordering, it avoids all false attacks

Future work:

- Evaluate complexity of resolution
- Extend to other cryptographic constructs



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## Non-Termination Issue

Problem: An inappropriate strategy may cause looping

E.g.: Consider subterm-ordered resolution:

