
Formal Methods for Security

Why? – How?

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Formal Methods and Formal Verification

Why?



Why Formal Analysis?

- 1994: The pentium processor computes wrong divisions
 - INTEL forced to replace most processors
 - Economic damage of 450 million US Dollars
- 1995: The software MacInTax spreads the secrets of US tax payers
 - Error in the debug code distributed with MacInTax
 - Users can use it to access the server of Intuit
 - Everybody can read and modify any tax form



Why Formal Analysis?

- 1995: Problems in Denver Airport
 - The fully automated baggage system fails
 - Scheduled to open in 1993
 - The system looses or tears apart luggage
 - Considerable congestion
 - Considerable lack of design
 - In 2005 the system is still not working
 - The system is too complex
 - Extensive research activity is necessary



Why Formal Analysis?

- 1996: Vector Ariane 5 explodes during take-off
 - The control software assigns a 64 bit number to a 16 bit variable
 - The code was recycled from Ariane 4
 - Ariane 5 is fast and its lateral speed does not fit in 16 bits
 - Result: overflow - the system shuts down
 - The back up computer is started
 - ... but the software is the same
 - Result: again overflow - the system shuts down
 - Ariane, without guidance, self destroys
 - Damage: 1 billion Euros



Why Formal Analysis?

- 1982 Mutual exclusion solved with small shared variables
 - Rabin proposes a randomized distributed algorithm
 - The proof is semi-formal but credible
- 1990 Some problems appear
 - Nancy Lynch gives a lecture on Rabin's algorithm
 - Roberto Segala is the scribe and tries to formalize the proof
 - Problem in an informally obvious step
 - Two events are compared but they belong to different probability spaces
 - Nondeterminism is the cause of the problem
- 1991 An attack is found
- Later many other algorithms turned out to be bogus



Why Formal Analysis?

- 1978: Needham and Schroeder
 - Propose an authentication protocol
 - The correctness proof is semi-formal
- 1981: Problems with freshness
 - Replay attacks are possible
- 1995: An attack found
 - Parallel sessions may lead to attack
- Needham: you changed my definitions
- Later: many protocols have been attacked



Lessons that we can Learn

- Formal methods are useful (necessary)
 - Need to define what we want
 - Objectives should be clear and accepted
 - We should communicate with others
 - Need to prove properties rigorously
 - We may miss pieces otherwise
 - We need techniques
 - Need modular verification techniques
 - We want to reuse existing proofs
 - Need ways to automate the analysis
 - Large systems require considerable effort



Formal Methods for Security: How?

- Provable security [GM84]
 - Based on Turing Machines (computational model)
 - Proofs by reduction to known difficult problems
- Dolev-Yao model [DY83]
 - Based on automata theory
 - Perfect cryptography
 - Need to know relationship to computational model
- Universally composable security [Can01]
 - Based on Interactive Turing Machines
 - Specification includes accepted attacks
- Reactive Simulatability [PW01]
 - Based on Probabilistic I/O Automata
 - Similar to UC framework

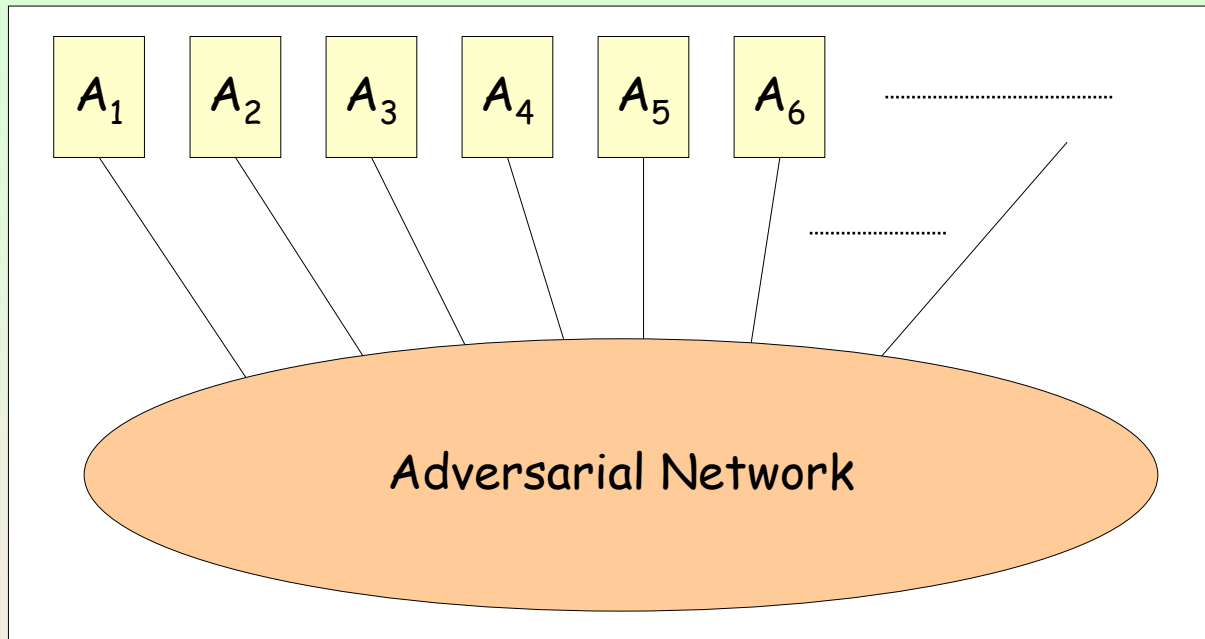


Provable Security

- Let h be a computationally hard function
- Let C be a cryptographic primitive
 - Collection of PPT algorithms that compute some functions
- State correctness of C as follows
 - There is no PPT algorithm A that computes some function f
- Prove correctness of C as follows
 - Suppose for the sake of contradiction that A exists
 - Build a PPT algorithm for h that uses A as a black box
 - This contradicts the hardness of h
- Correctness of C relies on hardness of h



Dolev-Yao Model



- Agents communicate through adversarial network
 - Network remembers everything
 - Network may block or reroute messages
 - Network may cast new messages

Dolev-Yao Model: Assumptions

- Computational
 - Messages are bit strings
 - Adversary governed by PPT functions
- Symbolic (typical use of the model)
 - Messages are symbols
 - Cryptography is perfect
 - Adversary power limited by a deduction system
 - Nonces are always fresh
 - No ability to decrypt without decryption key
 - Adversary is nondeterministic



Symbolic Dolev-Yao Model

- Analysis is simple
 - The system is described by an automaton
 - Show that no path leads to failure or attack
 - Plenty of techniques from concurrency theory
 - Invariants
 - Compositional analysis
 - Language properties
 - Model checking
- Sound with respect to computational [AR00]
 - Attack in computational model yields attack in symbolic model
 - Need some assumptions on underlying cryptoprimitives
 - Non malleability



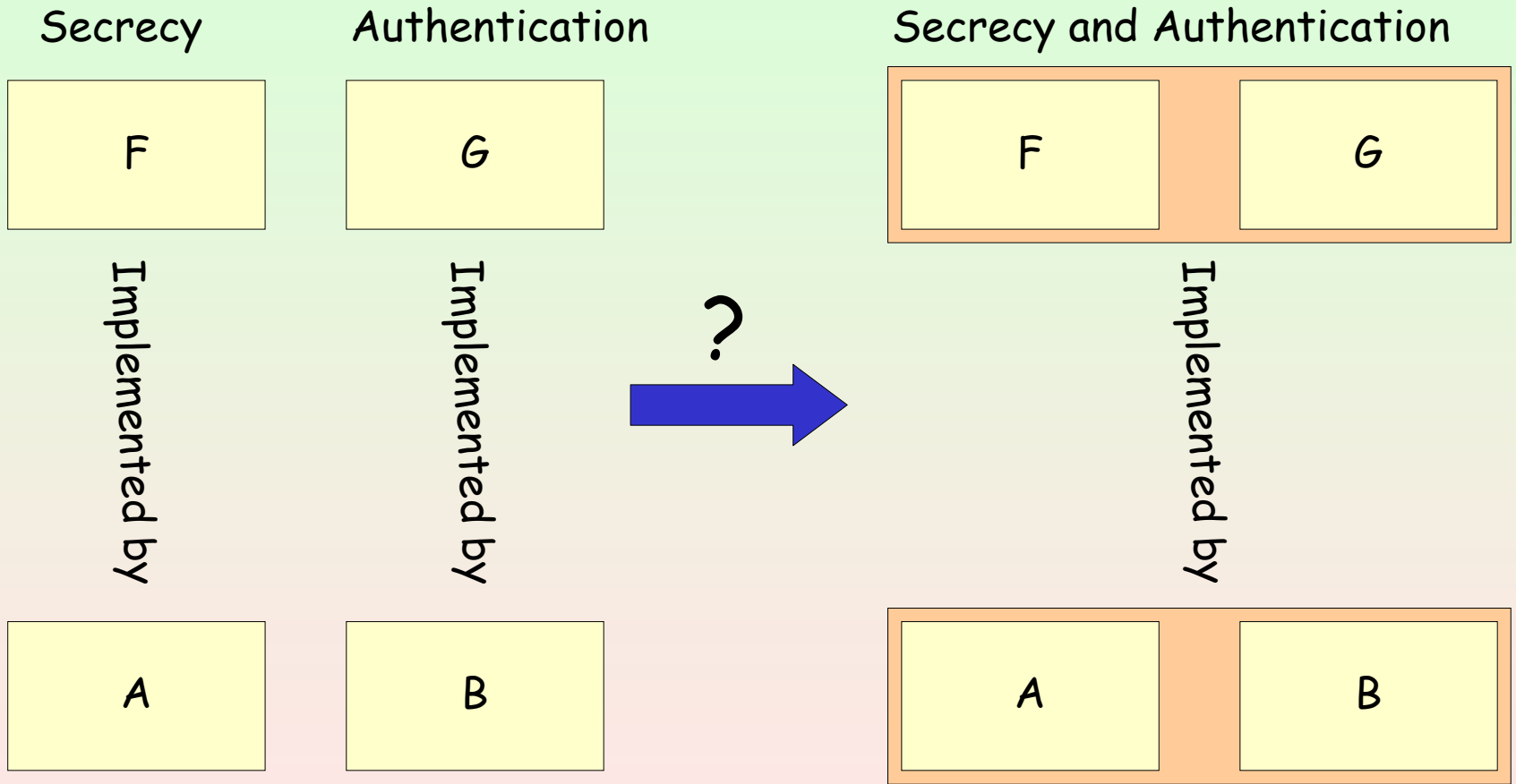
Symbolic Dolev-Yao Deductions

- $A \vdash X, \quad A \vdash Y \quad \Rightarrow A \vdash (X, Y)$
- $A \vdash (X, Y) \quad \Rightarrow A \vdash X$
- $A \vdash (X, Y) \quad \Rightarrow A \vdash Y$
- $A \vdash X, \quad A \vdash k \quad \Rightarrow A \vdash \{X\}_k$
- $A \vdash \{X\}_k, \quad A \vdash k \quad \Rightarrow A \vdash X$

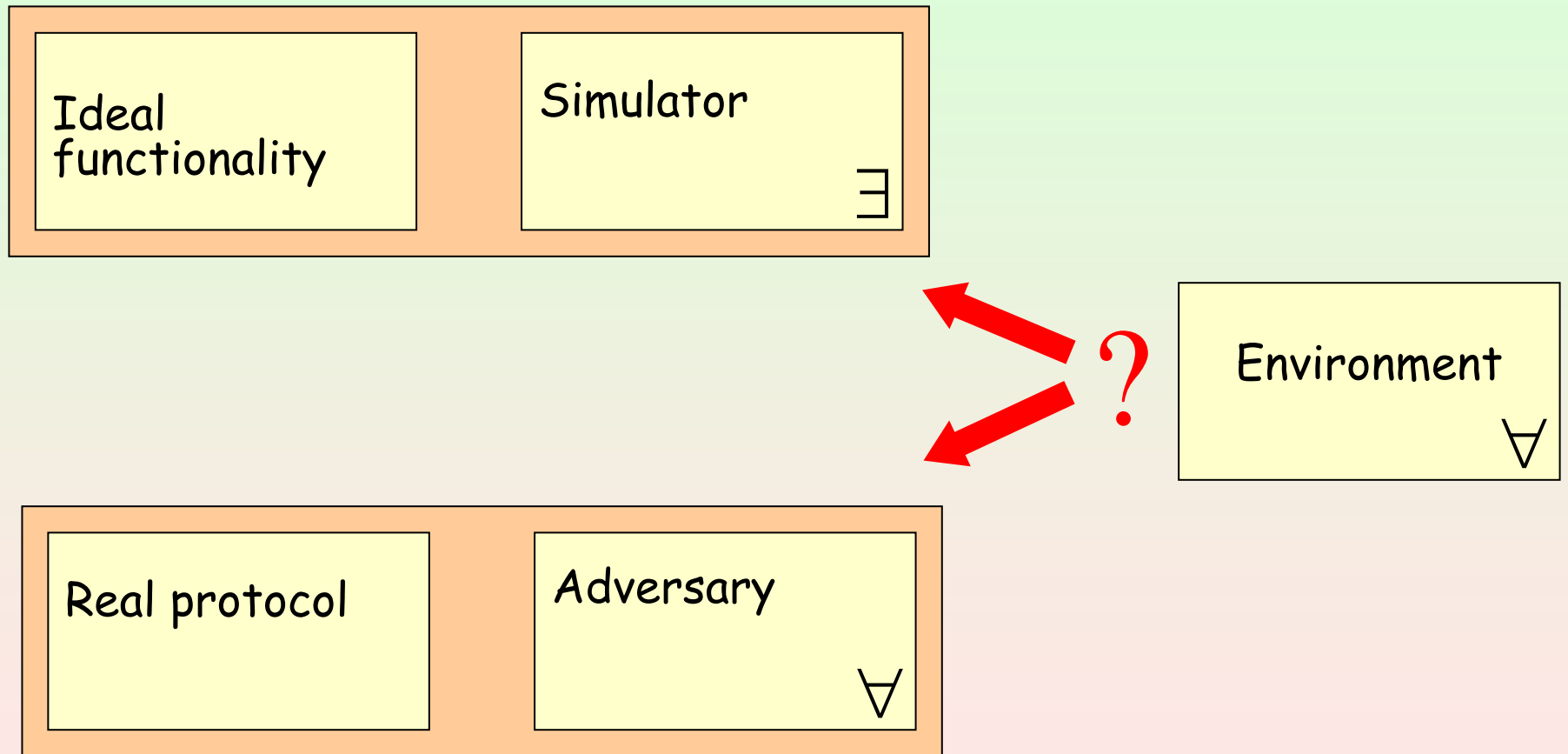
- **Automaton transitions**
 - Agents add messages to adversary
 - Adversary casts messages according to deductions
- **Invariants**
 - Signature deducible only if it exists already
- **Property**
 - Answers always generated by correct agents

UC [Can01] and RSim [PW01]

Motivation



UC-Framework [Canetti]



Reactive Simulatability

[Pfitzmann Waidner]

- Similar to UC Framework
- Based on PIOAs rather than ITMs
- More elaborated on verification techniques
- Large collection of definitions
 - Crypto library [BPW03]



Fine, but how do we prove Facts?

- Provable security
 - Semi-formal arguments
 - A lot of wording
- Dolev-Yao
 - Semi-formal arguments
 - ... or typical arguments from concurrency theory
- UC Framework
 - Semi-formal arguments
- Reactive simulatability
 - Semi-formal arguments
 - "Simulation" up to "error sets"
 - Negligible probability of error sets



Can we be More Rigorous?

- Use Dolev-Yao and Soundness
 - Concurrency theory has plenty of techniques
- Use Process Algebraic formalisms [MRST06 and earlier]
 - Expressions denote PPT computable functions
 - Equivalence denotes undistinguishability
 - Axiomatic reasoning
- Use game transformations [Sho04,Bla05]
 - Correctness in provable security expressed as a game
 - Transform games preserving correctness
- Use Automata Theory [CCKLLPS06,ST07]
 - Add computational assumptions
 - Extend known techniques (simulation method)



Game Transformations

Example: El Gamal

- $x \leftarrow Z_q, \alpha \leftarrow \gamma^x$
- $r \leftarrow R, (m_0, m_1) \leftarrow A(r, \alpha)$
- $b \leftarrow \{0, 1\}, y \leftarrow Z_q, \beta \leftarrow \gamma^y, \delta \leftarrow \alpha^y, \xi \leftarrow \delta m_b$
- $\mathbf{b} \leftarrow A(r, \alpha, \beta, \xi)$

$\gamma^x, \gamma^y, \gamma^{xy}$

$D(\alpha, \beta, \delta)$

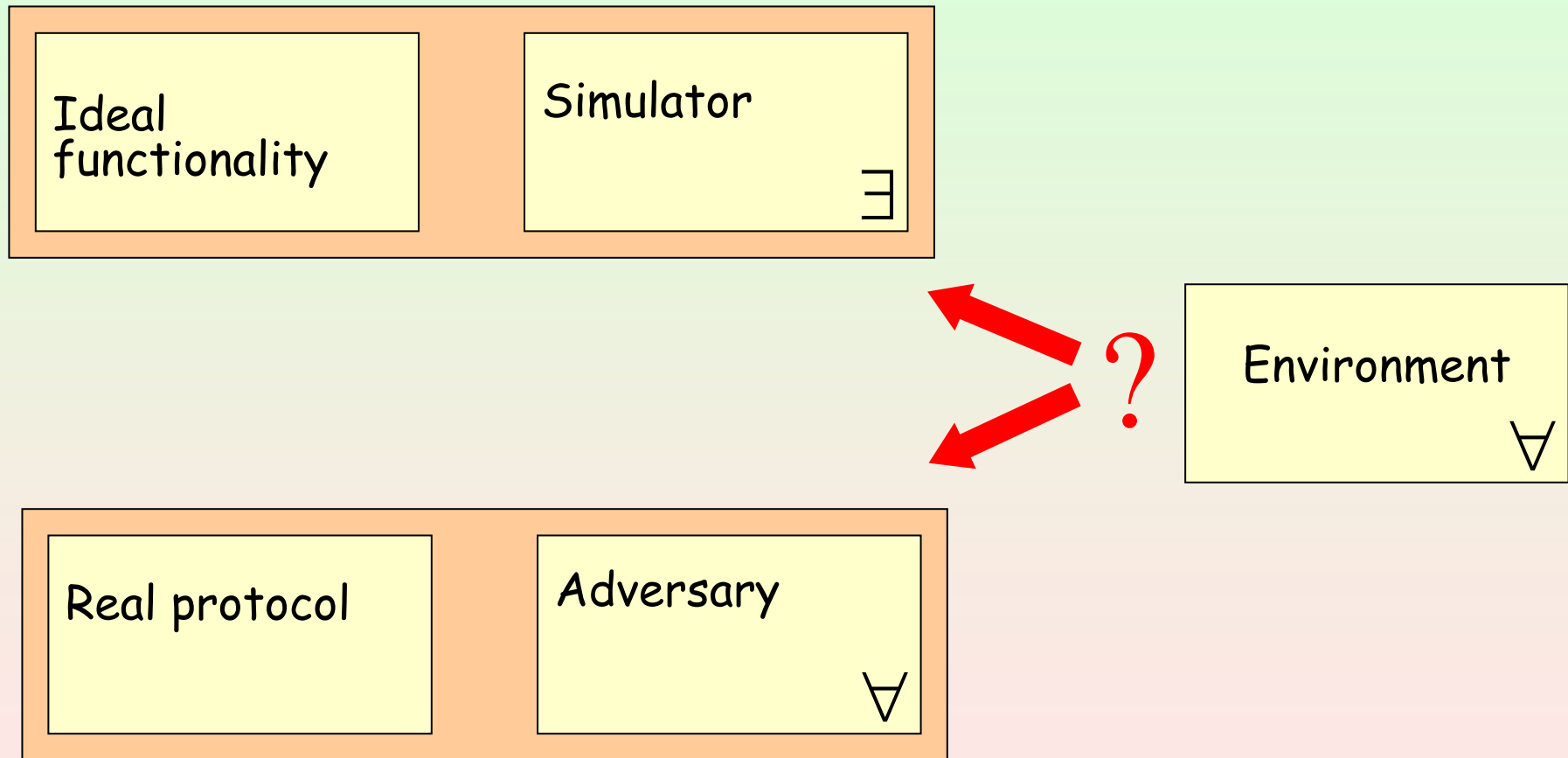
- $x \leftarrow Z_q, \alpha \leftarrow \gamma^x$
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- $b \leftarrow \{0, 1\}, \xi \leftarrow \delta m_b$
- $\mathbf{b} \leftarrow A(r, \alpha, \beta, \xi)$

- $x \leftarrow Z_q, \alpha \leftarrow \gamma^x$
- $r \leftarrow R, (m_0, m_1) \leftarrow A(r, \alpha)$
- $b \leftarrow \{0, 1\}, y \leftarrow Z_q, \beta \leftarrow \gamma^y, z \leftarrow Z_q, \delta \leftarrow \alpha^z, \xi \leftarrow \delta m_b$
- $\mathbf{b} \leftarrow A(r, \alpha, \beta, \xi)$

$\gamma^x, \gamma^y, \gamma^w$

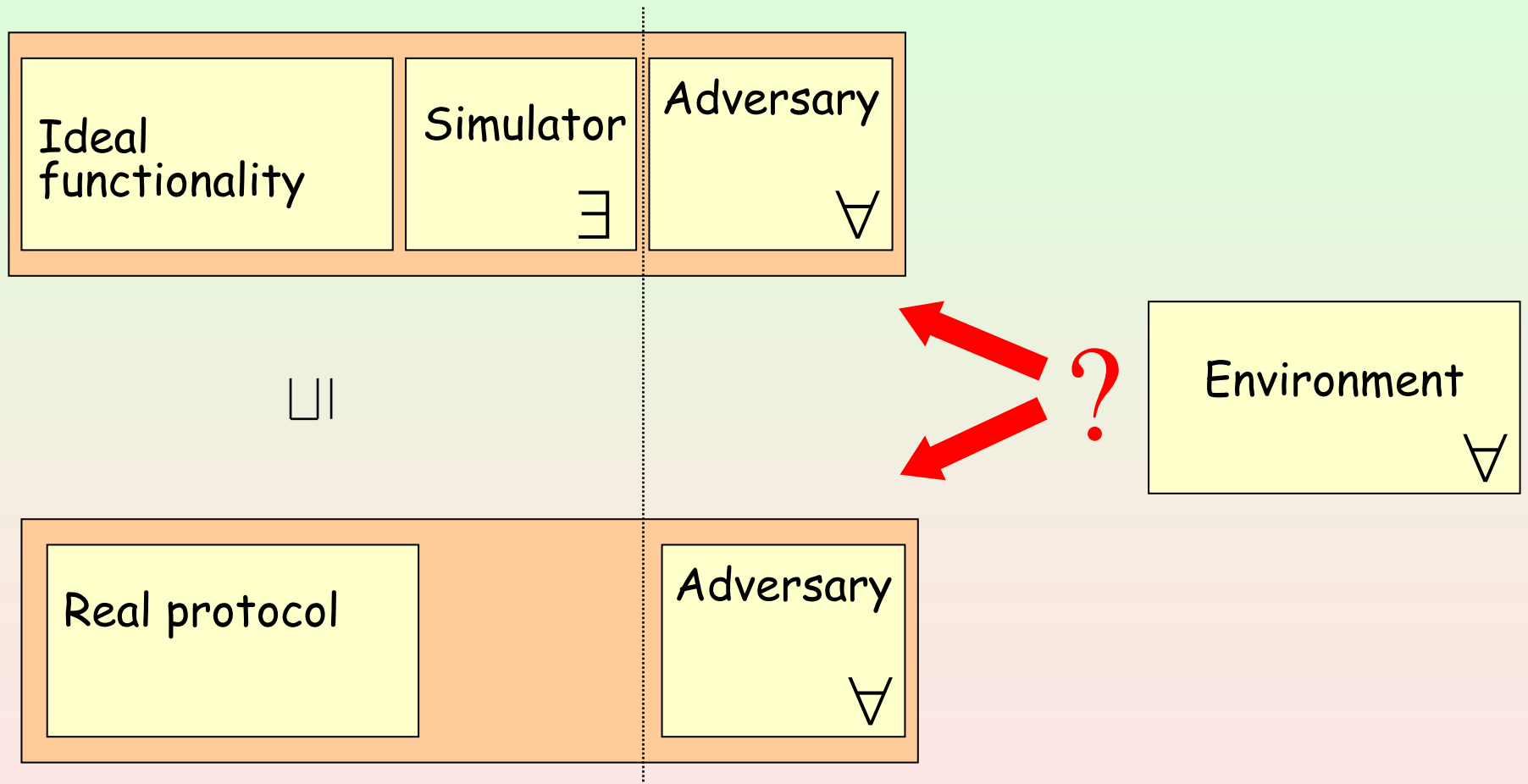


UC-Framework [Canetti]



UC-Security with PIOAs

[Canetti, Cheung, Kaynar, Liskov, Lynch, Pereira, Segala, Vaandrager]

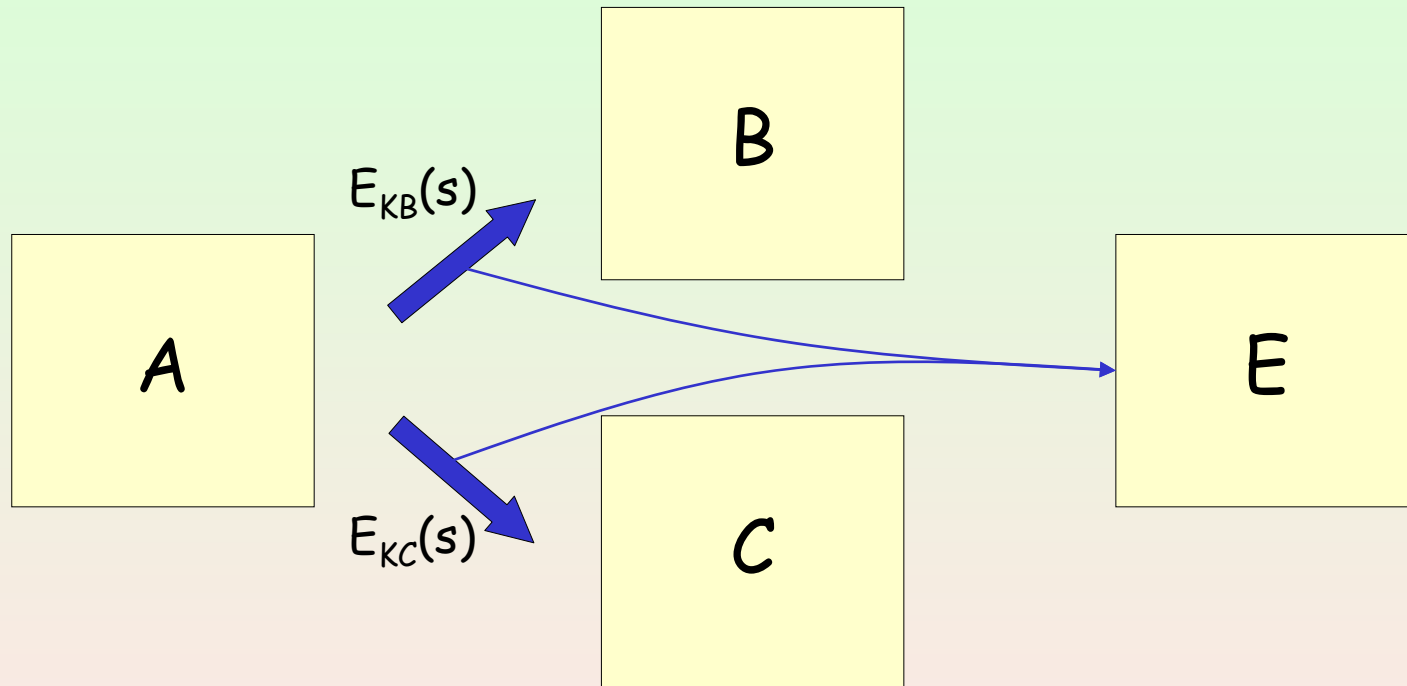


Nondeterminism: why There?

- If we have several components
 - Who moves first (nondeterminism)?
 - Can the order of operations reveal secrets?
- If we expect input
 - What input do we receive?
- If we have partial specification
 - How do we implement (nondeterminism)?
- Nondeterminism resolved by a "scheduler"
 - Not all resolutions are safe



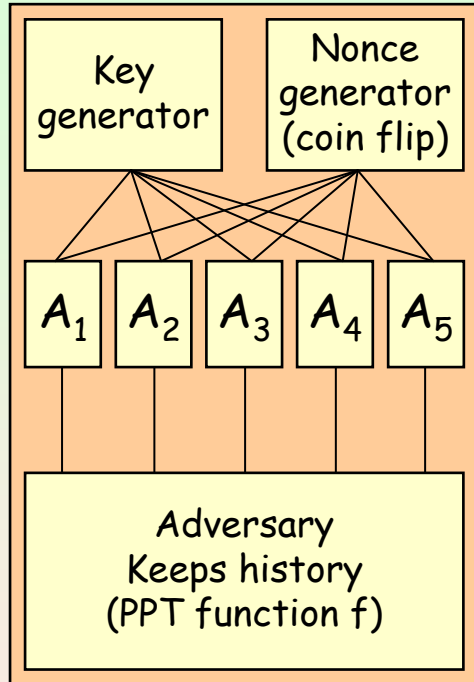
Example of Nondeterminism



- Order of messages may reveal one bit of s to E

Example of Nondeterminism

MAP1 Protocol [BR93]



- Authentication protocol
 - Symmetric key signature schema
 - Computational Dolev-Yao
 - Adversary queries agents
- Potential problems
 - Let s be the shared key
 - Adversary queries k agents
 - Agent i replies if i^{th} bit of s is 1
 - The adversary knows the shared key

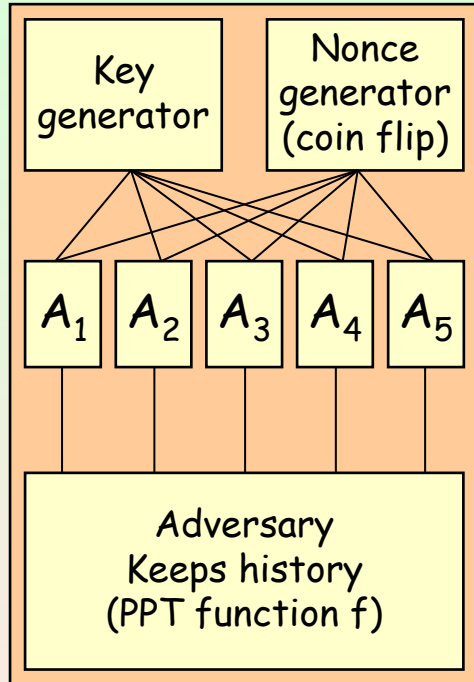
Approaches to Nondeterminism

- Reduce the power of the scheduler
 - Process Algebras
 - Scheduler sees only enabled action type
 - UC framework
 - ITMs have a token passing mechanism
 - No nondeterminism
 - Reactive simulatability
 - Again token passing mechanism
 - Nondeterminism based on local information only
 - Task PIOAs
 - Define equivalence classes of states and actions
 - Scheduler sees only equivalence classes, not elements
 - Careful specifications
 - Avoid dangerous nondeterminism in the specification
 - Is it always possible?



Example of Nondeterminism

MAP1 Protocol [BR93]



- Authentication protocol
 - Symmetric key signature schema
 - Computational Dolev-Yao
 - Adversary queries agents
- Potential problems
 - Let s be the shared key
 - Adversary queries k agents
 - Agent i replies if i^{th} bit of s is 1
 - The adversary knows the shared key
- Solution
 - One query at a time
 - Wait for the answer (oracle model)

Concluding Remarks

- Formal methods are useful
 - Semi-formal proofs may be wrong
 - Semi-formal proofs require attention
- There are several approaches
 - Computational, symbolic, compositional
 - Suitable for cryptoprimitives or protocols
- We need proof techniques
 - Algebraic, symbolic, automata theoretic
- Nondeterminism arises and gives problems
 - Restrict resolution of nondeterminism
 - Avoid dangerous nondeterminism



What Else?

- Need more techniques
 - Can we have a uniform view
 - Can we relate better computational and symbolic approaches?
 - Any crucial differences between cryptoprimitives and protocols?
 - How about cross migration of techniques?
- Need more automation
 - ... but we need to understand what we automate

